

A project   
 Report On  
 GROCERY SHOP

By

Vaishnavi J Jadhav

BCA  
 Batch 2021-6520  
 Center : Pimpari – Chinchwad

Under the Guidance of,

Chittaranjan Ghosh

Technical Trainer

**EduBridge**

(School of coding)

INTRODUCTION:

* A grocery shopping is an web application where user purchase and order groceries online. The system is developed with a user-friendly and attractive. It deliver a wide range of groceries available online user have to first the view groceries and add them into their cart and then login into the system. They can order it by making a secure payment via cash on payment. The system functionality of products and orders is stored on server side in a web service.

MODULE:

* Admin Module
* User Module

I have dovoloped this application in Java, Hibernate, and MySQL. It’s a web-based project so I have used HTML, CSS, JavaScript and Bootstrap also.

In Admin module ,admin can add the category and product in the specific category. He can also view the total number of user visited to the website and category and product details also.

In User module ,user can access the website and buy products and products to cart and buy and by category. Now user can register and login after that to shop.

SOFTWARE REQUIREMENTS:

* Front End: JavaJ2EE technologies(Servlet, JSP), Html, CSS , JavaScript ,Hibernate, Bootstrap 5,Thymeleaf.
* Back End: MySQL workbench 8.0.23CE.
* Browser: Best result on Google Chrome.
* Oprating System: Window 10.

Data Dictionary:  
Create Database grocerydb

* Screenshots:

































